

**BOULDER VALLEY SCHOOLS
ADOPTED LEARNING MATERIALS**

<u>Title</u> (Notes, If Any, About The Materials)	<u>Author</u>	<u>Copyright</u> <u>Year</u>	<u>ISBN</u>	<u>Publisher</u> <u>Name</u>	<u>Format</u>	<u>Year Adopted/ Year Retained</u>
JAVA PROGRAMMING: COMPLETE CONCEPTS & TECHNIQUES <u>Usage: A Core</u>	Shelly/	2006	<u>1-4188-5984-2</u>	Thomson Learning	<u>Text</u>	A06
JAVA: INTRODUCTION TO PROBLEM SOLVING & PROGRAMMING <u>Usage: A Core</u>	Savitch	2005	<u>0-13-149202-0</u>	Pearson Prentice Hall	<u>Text</u>	A06
KAREL J. ROBOT <u>Usage: A Core</u>	Steblik	2005	<u>0-9705795-1-9</u>	Dream Songs	<u>Text</u>	A06
OBJECTS FIRST WITH JAVA: A PRACTICAL INTRODUCTION TO USING BLUE J <u>Usage: A Core</u>	Barnes	2005	<u>0-13-124933-9</u>	Pearson Prentice Hall	<u>Text</u>	A06

Title (Notes, If Any, About The Materials)	Author	Copyright		Publisher Name	Format	Year Adopted/ Year Retained
		Year	ISBN			
BE PREPARED FOR THE AP COMPUTER SCIENCE EXAM IN JAVA <u>Usage: A Core</u>	Litvin	2003	<u>0-9654853-5-8</u>	Skylight Publishing	<u>Text</u>	A06
JAVA METHODS A & AB <u>Usage: A Core</u>	Litvin	2006	<u>978-0</u>	Skylight Publishing	<u>Text</u>	A06
JAVA METHODS: AN INTRODUCTION TO PROGRAMMING <u>Usage: A Core</u>	Litvin	2001	<u>0-9654853-7-4</u>	Skylight Publishing	<u>Text</u>	A06
JAVA PROGRAMMING: COMPLETE CONCEPTS & TECHNIQUES <u>Usage: A Core</u>	Shelly/	2006	<u>1-4188-5984-2</u>	Thomson Learning	<u>Text</u>	A06
JAVA SOFTWARE SOLUTIONS <u>Usage: A Core</u>	Lewis	2004	<u>0-201-88259-0</u>	Pearson Prentice Hall	<u>Text</u>	A06
JAVA SOFTWARE STRUCTURES <u>Usage: A Core</u>	Lewis	2005	<u>0-321-33161-1</u>	Pearson Prentice Hall	<u>Text</u>	A06
KAREL J. ROBOT <u>Usage: A Core</u>	Steblik	2005	<u>0-9705795-1-9</u>	Dream Songs	<u>Text</u>	A06

<u>Title</u> (Notes, If Any, About The Materials)	<u>Author</u>	<u>Copyright</u> <u>Year</u>	<u>ISBN</u>	<u>Publisher</u> <u>Name</u>	<u>Format</u>	<u>Year Adopted/ Year Retained</u>
COMPUTER CONCEPTS IN ACTION	Haag	2006	<u>0-07-861235-7</u>	Glencoe/ Mc Graw Hill	<u>Text</u>	A05
<u>Usage: A Core</u>						
Out Of Cycle Adoption Tec						
COMPUTER LITERACY BASICS	Cep, Inc.	2005	<u>0-618-24382-1</u>	Thomson Learning	<u>Text</u>	A05
<u>Usage: A Core</u>						
Out Of Cycle Adoption Tec						
LEARNING COMPUTER APPLICATIONS	Bucki	2005	<u>0-13-185660-6</u>	Pearson Learning	<u>Text</u>	A05
<u>Usage: A Core</u>						
Out Of Cycle Adoption Tec						

<u>Title</u> (Notes, If Any, About The Materials)	<u>Author</u>	<u>Copyright</u> <u>Year</u>	<u>ISBN</u>	<u>Publisher</u> <u>Name</u>	<u>Format</u>	<u>Year Adopted/</u> <u>Year Retained</u>
INTRODUCTION TO PROGRAMMING USING MICROSOFT VISUAL BASIC 2005CORE <u>Usage: A Core</u> Out Of Cycle Adoption Tec. Softcover Edition. Hardcover 1-58003-113-7 \$58.95..	Brown	2006	<u>1-58003-112-9</u>	Lawrenceville Press	<u>Text</u>	A06
VISUAL BASIC .NET: COMPLETE CONCEPTS & TECHNIQUESCORE <u>Usage: A Core</u>	Shelly/	2003	<u>0-7895-6548-</u>	Thomson Learning	<u>Text</u>	A06

<u>Title</u> (Notes, If Any, About The Materials)	<u>Author</u>	<u>Copyright</u> <u>Year</u>	<u>ISBN</u>	<u>Publisher</u> <u>Name</u>	<u>Format</u>	<u>Year Adopted/</u> <u>Year Retained</u>
VISUAL BASIC .NET: COMPLETE CONCEPTS & TECHNIQUES <u>Usage: A Core</u>	Shelly/	2003	0-7895-6548-	Thomson Learning	<u>Text</u>	A06

Title (Notes, If Any, About The Materials)	Author	Copyright Year	ISBN	Publisher Name	Format	Year Adopted/ Year Retained
BEGINNING C++ PROGRAMMING Usage: A Core	Dawson	2004	1-59200-205-6	Thomson Learning	Text	A06
C ++ PROGRAMMING: FROM PRIMER PROBLEM ANALYSIS TO PROGRAM DESIGN Usage: A Core Out Of Cycle Adoption Tec	Malik	2002	0-619-15944-8	Thomson Learning	Text	A05
C++ PROGRAMMING Usage: A Core	Malik	2004	0-6017-16042-	Thomson Learning	Text	A06
C++ PROGRAMMING FUNDAMENTALS Usage: A Core	Easttom	2003	1-58450-237-1	Cyber - Rookies/ Charles River Media	Text	A06
MS VISUAL C++ Usage: A Core	Miller	2006	1-59200-816-	Thomson Learning	Text	A06
OBJECT - ORIENTED PROGRAMMING Usage: A Core Out Of Cycle Adoption Tec	Lafore	2002	0-672-32308-7	Pearson/ Sams	Text	A05

<u>Title</u>	(Notes, If Any, About The Materials)	<u>Author</u>	<u>Copyright</u> <u>Year</u>	<u>ISBN</u>	<u>Publisher</u> <u>Name</u>	<u>Format</u>	<u>Year Adopted/</u> <u>Year Retained</u>
DIGITAL DESIGN	<u>Usage: A Core</u> Out Of Cycle Adoption Tec	Pharkar	2004	0-619-18397-7	Thomson/ South Western	<u>Text</u>	A05

<u>Title</u>	(Notes, If Any, About The Materials)	<u>Author</u>	<u>Copyright</u> <u>Year</u>	<u>ISBN</u>	<u>Publisher</u> <u>Name</u>	<u>Format</u>	<u>Year Adopted/</u> <u>Year Retained</u>
VISUAL BASIC .NET: COMPLETE CONCEPTS & TECHNIQUES	<u>Usage: A Core</u>	Shelly/	2003	0-7895-6548-	Thomson Learning	<u>Text</u>	A06

<u>Title</u> (Notes, If Any, About The Materials)	<u>Author</u>	<u>Copyright</u> <u>Year</u>	<u>ISBN</u>	<u>Publisher</u> <u>Name</u>	<u>Format</u>	<u>Year Adopted/ Year Retained</u>
BEGINNING C++ PROGRAMMING <u>Usage: A Core</u>	Dawson	2004	<u>1-59200-205-6</u>	Thomson Learning	<u>Text</u>	A06
C ++ PROGRAMMING: FROM PRIMER PROBLEM ANALYSIS TO PROGRAM DESIGN <u>Usage: A Core</u> Out Of Cycle Adoption Tec	Malik	2002	<u>0-619-15944-8</u>	Thomson Learning	<u>Text</u>	A05
C++ PROGRAMMING <u>Usage: A Core</u>	Malik	2004	<u>0-6017-16042-</u>	Thomson Learning	<u>Text</u>	A06
C++ PROGRAMMING FUNDAMENTALS <u>Usage: A Core</u>	Easttom	2003	<u>1-58450-237-1</u>	Cyber - Rookies/ Charles River Media	<u>Text</u>	A06
MS VISUAL C++ <u>Usage: A Core</u>	Miller	2006	<u>1-59200-816-</u>	Thomson Learning	<u>Text</u>	A06
OBJECT - ORIENTED PROGRAMMING <u>Usage: A Core</u> Out Of Cycle Adoption Tec	Lafore	2002	<u>0-672-32308-7</u>	Pearson/ Sams	<u>Text</u>	A05